

USER MODELING FOR MULTIMEDIA INTERFACES%0A

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[Susanne van Mulken User Modeling for Multimedia Interfaces](#)

Among experts in user modeling, the author's achievements are already considered a mile stone in the effort to predict automatically the decodability of multimedia presentations within an anticipation feedback loop.

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The module learns facts about the user by means of the interaction and diagnoses the critical parts of a display so that they can be remedied before the actual presentation. Selected models are empirically validated by psychological experiments.

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Comprehension in Multimedia Communication - User Characteristics in Current Presentation Systems - User Modeling: Representation and Inference - Modeling Decoding Problems - Empirical Studies - Achievements and Future Work

[Modeling the User Interface of Multimedia Applications](#)

Modeling the User Interface for Multimedia Applications 3 The paper is structured as follows: section 2 introduces conventional ap-proaches for user interface modeling.

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As the range of people gaining access to information is widening a custom-made presentation of information is growing more and more important. This book presents an approach that allows a multimedia presentation system to cater for the users needs. Susanne van Mulken discusses the relevant

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Non-Intrusive User Modeling for a Multimedia Museum ...

Non-Intrusive User Modeling for a Multimedia Museum Visitors Guide System Tsvi Kuflik, Charles Callaway, Dina Goren-Bar, Cesare Rocchi, Oliviero

(PDF) User Modeling for Efficient Use of Multimedia Files

It is very common that a user likes to collect many multimedia files of their interests from the web or other sources for his/her daily use, such as in emails, presentations, and technical documents.

User Modeling for Multimedia Interfaces: Studies in Text ...

This book presents an approach that allows a multimedia presentation system to cater for the users needs. Susanne van Mulken discusses the relevant literature on cognitive psychology, current multimedia presentation systems, and user modeling, and she develops a system module which - on the basis of Bayesian networks - is able to estimate the decodability of planned presentations for an